

Introduction

Non-captive programs are defined as programs where students can have an area attached to their program based on their record. Non-captive programs utilize dynamic areas that are defined and created via the area library. Area qualifiers are associated with an area to allow the compliance to attach that area to a student's output based on the student's record.

This example assumes that the Program Definition Rules Form (SMAPRLE) and the Curriculum Control Form (SOACURR) have been completed. This exercise also assumes dynamic areas have already been completed.

Banner form

When the Program Requirements Form (SMAPROG) does NOT have the **Captive** checkbox selected, the program is defined as a non-captive program.

🙀 Program Requirements SMAPROG 7.0 (C7	00) 0000000000000		*********		000000000000000000000000000000000000000	0000000000 🗹
Program: BA-ANTHRO	nthropology		Term: Catalog:	000000	Student Level: Course Level:	UG UG
General Requirements						
From Term: 000000	Сору 🗊		To Term:	999999		
Active						
○ Inactive						
🗆 Captive						
Connector						
	Credits None		Courses			
Total Required:	122.000	• •	42			
Required Institutional:		0 0				
Required Institutional Traditional:	•	0 0				
Maximum Institutional Non-Traditional:		0				
Maximum Transfer:		0				
Number of Institutional Requirements:	30.000	0 0				
out of Last Number of Earned:	30.000 🖲	0 0				
Minimum Course Grade:	Minimum Program GPA:		A:	2.00000000		
Course Year Limit:	Minimum GPA:			2.00000000		



Creating a Non-captive Program

Procedure

Follow these steps to create a non-captive program.

Step	Action					
1	Access the Program Requirements Form (SMAPROG).					
	Note: Notice the similarities between the Area Requirements Form (SMAAREA) and					
	the Program Requirements Form (SMAPROG). Like the Group and Area					
	Requirements forms, use only the options you need to create the program.					
2	Click the Search icon next to the Program field to view the Option List.					
3	Select Access Program Rules.					
4	Select a program by double-clicking in the Program field to return the information to					
	the Key block on SMAPROG.					
5	Double-click in the Term field to view the List of Values.					
6	Select an effective term for this program (term of the program).					
7	Click OK .					
8	Perform a Next Block function to access the General Requirements block.					
9	DO NOT select the Captive checkbox.					
	Note: Leave the Captive checkbox unchecked to indicate that this is a non-captive					
	program.					
10	Click the Active checkbox.					
	<u>Note</u> : Compliance will not work if it is not active.					
11	Select the Single Entity checkbox if the program should be evaluated using single-					
	entity processing.					
	Note: Single-entity reuse processing disallows the use of any portion of the course (by					
	"courseness" or by attribute) if any other portion of the course has already been used,					
1.0	and reuse is not allowed.					
12	Enter the program-level information in the appropriate fields based on the program you					
10	want to create.					
13	Click the Save icon.					
14	Select the <u>Program Text</u> from the Options menu to access the Program Text window.					



Creating a Non-captive Program

Job Aid (Continued)

🚽 Jump to TOC

Procedure, continued

Step	Action						
15	Enter text to describe the program in the Text field. These free text fields should contain the vital parts of the degree program.						
16	Enter a print code to designate that certain lines of text will appear on future compliance reports in the Print field.						
17	Click the Save icon.						
18							
	IF	THEN					
	you want to attach areas to your program	go to step 19.					
	you do not want to attach an area	go to step 22.					
19	Select <u>Attach Areas to program</u> from the Options menu.						
	Note: If the dynamic area is attached to a non-captive program and the qualifiers <i>do not match</i> the student's record, that area will <i>not</i> be used in the student's audit.						
20	Add the dynamic areas you created in the Area field.						
21	The priority and reuse codes will default from the values you entered when creating						
	your areas.						
22	Click the Save icon.						
23	Click the Exit icon.						